### Launch:

## Vocabulary:

translation - a transformation that slides a graph or figure horizontally, vertically, or both without changing the size or shape of the graph

composition - a transformation that is equivalent to performing the first transformation and then performing the second transformation on the image of the first.

# 7.3 Translations

## Objective:

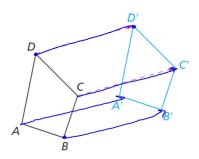
To model the composition of reflections over parallel lines and classify the resulting transformation as a translation.

To model translations in the plane, with and without coordinates.

To understand properties of reflection and translation in the plane.

#### **For Discussion**

**1.** How can you describe the transformation that maps *ABCD* onto *A'B'C'D'*?

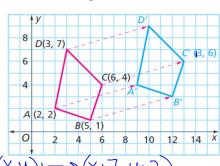


How are the arrows related? Explain.

Oarallel & Congruent

#### **Developing Habits of Mind**

Write a description. The coordinate plane gives you an algebraic way to describe a translation. The diagram shows a translation of a quadrilateral.



Here, you "add" (7, 2) to each point of the preimage to get the image.

In general, a translation on the coordinate plane is a transformation that adds one value to every *x*-coordinate of the preimage and another (possibly the same) value to every *y*-coordinate of the preimage. In symbols,

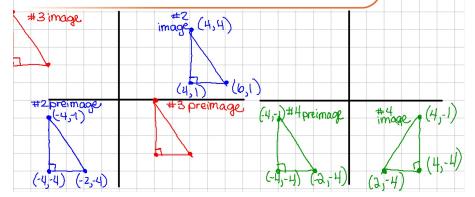
the same) value to every y-coordinate of the preimage. In symbols, notation for transformations  $(x, y) \mapsto (x + a, y + b)$  where a and b are any real numbers. This notation describes a mapping. You say, "The translation (a, b) maps (x, y) to (x + a, y + b)."

#### For You to Do

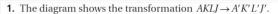
Graph a scalene right triangle. Find its image after applying each rule.

- 2.  $(x, y) \mapsto (x + 8, y + 5)$  Translation: Sunits right, 5 units UP
- 3.  $(a,b)\mapsto (a-8,b+5)$  Translation: 8 units left, 5 units up 4.  $(a,b)\mapsto (-a,b)$  Respection Over y-axis
- **5.**  $(x, y) \mapsto (x + 1, y + 2)$
- **6.**  $(x, y) \mapsto (x, -y)$

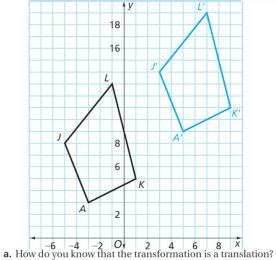
Which rules are translations? What are the other rules?



**2.** Apply the rule  $(x, y) \mapsto (x + 10, y + 6)$  to the vertices of a triangle. Then connect the three image points. What figure do you get? How is it related to your original triangle?



**Check Your Understanding** 



- **b.** Describe the translation.
- **c.** Describe what you have to do to the coordinates of the vertices of AKLJ to get the coordinates of the vertices of A'K'L'J'.

## **On Your Own**

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- **4.** Graph  $\overline{AB}$  with endpoints A(1, 2) and B(2, 5).
  - **a.** Reflect  $\overline{AB}$  over the line x = 3. Call its image  $\overline{A'B'}$ .
  - **b.** Reflect  $\overline{A'B'}$  over the line x = 6. Call its image  $\overline{A''B''}$ .
  - **c.** Find the coordinates of A', B', A'', and B''.
  - **d.** Is there a single mapping that sends  $\overline{AB}$  onto  $\overline{A''B'''}$ ? If so, describe it. If not, explain why not.
- **5.** Use coordinate methods to show that quadrilateral AA''B''B in Exercise 4 is a parallelogram.