## 7. 4 Rotations (Turns)

Objective:

To perform rotations in the coordinate plane.



A figure can also turn on a point away from its original position. It almost looks like a clock hand turning around the face of a clock. This is called a ROTATION about a point.

Original image

90° rotation (about the origin)



A

180° rotation (about the origin)

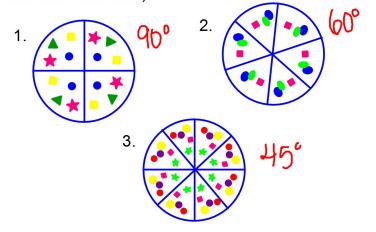
270° rotation (about the origin)





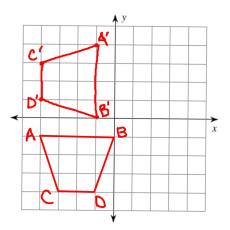
Images of a kaleidoscope are produced by compositions of reflections in intersecting mirrors. For each image, determine the angle between the mirrors.

(Hint: 360° in a circle)



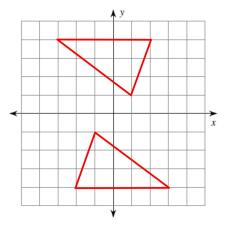
### Graph the rotation of the image

4. 90° clockwise about the origin



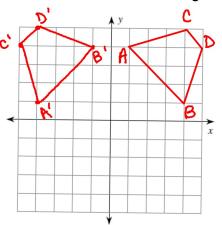
### Graph the rotation of the image

5. 180° about the origin



### Graph the rotation of the image

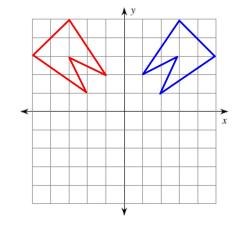
6. 90° counterclockwise about the origin



# Describe the rotation of the image from red to blue

90° rotation clockwise about the origin

7.





# Graph the image of the transformation given & give coordinates of the new image 1. reflection: across the y-axis 2. translation: left 2 units, down 1 unit 3. rotation: 90° clockwise about the origin